

Interactive Flash Project

WHAT: You may either create an “interactive picture” or an offline website. Though both the above approaches are very different from one-another, conceptually, and both may serve very different functions, the structure of both is quite similar. Both the website and picture will be comprised of multiple “pages” or “environments” that are linked by buttons.

WHY: For your project, you will take things much further than the previous Flash exercises, building on what you already know about Flash to develop something that allows you a good deal of creative control. Through this project, you will sharpen your skills for creating web-interactive media.

HOW: The overall project consists of several compulsory components. Through each component, you demonstrate your ability to effectively use several of the tools Flash has to offer. Specifically, your project will need to have the following, components:

- a) 1 loading loop.
- b) 7 (minimum) distinct environments/pages.
- c) 15 (minimum) buttons (if you wish, you may have identical button designs for 2 or more of your buttons).
- d) 5 nested movie clips.
- e) 7 sound effects/music segments/dialogue snippets.
- f) 1 menu (into which you may plug in some of your 15 buttons)
- g) At least 3 occurrences of stop actions.
- h) At least 3 occurrences of gotoAndPlay and/or gotoAndStop actions.
- i) At least 1 tellTarget (or dot notation) action
- j) At least 1 loadMovie

You may, of course, include other components, not listed above, if they are suitable to your project.
****I recommend having all your components live within just 1 Flash scene.***

WHEN: Below are listed basic descriptions and due dates for each of the components (**please note that though only the final due date of the project is mentioned on the syllabus, I may be checking to see that you have completed each of the components on the date they are due*).

September 23 (Week 6) – By this date:

You will turn into me a brief written description of your project and design plan. Your description need only be ½ page to 1 full page (12pt, double spaced) narrative of your idea. Your design plan should include at least 3 of your environments/pages ~ enough to offer a preview of your overall project.

September 30 (Week 7) – By this date:

You have created all 7 environments/pages as well as all 15 buttons.

October 7 (Week 8) – By this date:

You have created a loading loop, movie clips for nesting and 7 sound clips.

October 14 (Week 9) – By this date.

You have created a menu, loaded movie, made all button connections and have a completed project.

WHERE: Please drop a finished .swf file (for interactive picture) or .html file (for offline website) in the Interactive Media > Interactive Flash Project folder on the teachers computer in the edit lab.